

CSS Gradient Test Page

1 — linear-gradient: Direction & Angle

			
default (to bottom) linear-gradient(red, blue)	to top linear-gradient(to top, red, blue)	to right linear-gradient(to right, red, blue)	45deg linear-gradient(45deg, red, blue)

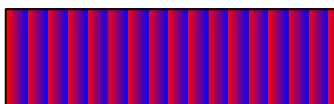
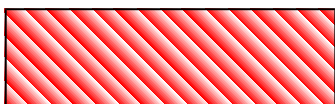
2 — linear-gradient: Multi-Stop & Positions

			
3 stops linear-gradient(to right, red, yellow, blue)	abs lengths linear-gradient(to right, red 0, yellow 40px, blue 80px)	hard stop linear-gradient(to right, red 0 50%, blue 50% 100%)	color hint linear-gradient(to right, red, 30%, blue)

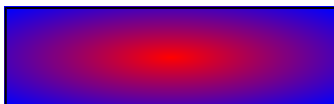
3 — linear-gradient: Alpha Transparency

			
transparent → color linear-gradient(to right, rgba(255,0,0,0), red)	color → transparent linear-gradient(to right, rgba(0,128,255,1), rgba(0,128,255,0))	rgba() 80% opacity linear-gradient(to right, rgba(255,0,0,0.8), rgba(0,0,255,0.8))	multi-stop alpha linear-gradient(to right, red, rgba(255,255,0,0.5), rgba(0,0,255,0))

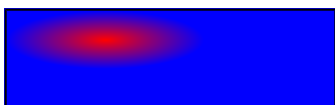
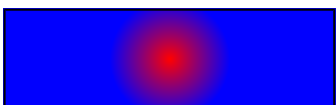
4 — repeating-linear-gradient

			
stripes 20px repeating-linear-gradient(to right, red 0 10px, blue 10px 20px)	45deg stripes repeating-linear-gradient(45deg, red 0 8px, white 8px 16px)	fade repeat repeating-linear-gradient(to right, red 0, blue 30px)	full span = no repeat repeating-linear-gradient(to right, red, blue)

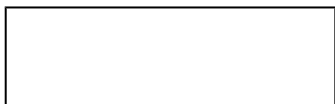
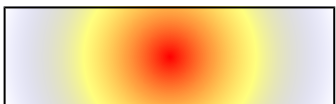
5 — radial-gradient: Basic

			
default (ellipse center) radial-gradient(red, blue)	circle radial-gradient(circle, red, blue)	at 25% 25% radial-gradient(at 25% 25%, red, blue)	circle at 50% 25% radial-gradient(circle at 50% 25%, yellow, orange, red)

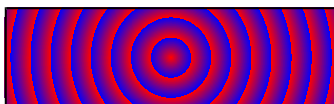
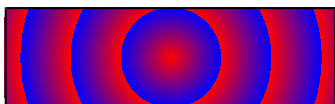
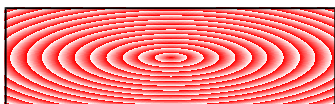
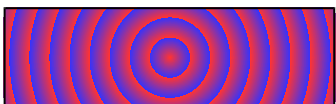
6 — radial-gradient: Size Keywords & Explicit

			
farthest-corner radial-gradient(farthest-corner at 30% 30%, red, blue)	closest-side radial-gradient(closest-side at 30% 30%, red, blue)	farthest-side radial-gradient(farthest-side at 30% 30%, red, blue)	explicit 30px radial-gradient(30px at center, red, blue)

7 — radial-gradient: Alpha

			
transparent center radial-gradient(rgba(255,0,0,0), rgba(255,0,0,1))	spotlight radial-gradient(circle, rgba(255,255,255,0.9), rgba(255,255,255,0))	sunset radial-gradient(circle, #fff7e6, #ff6b35, #1a1a2e)	multi-stop alpha radial-gradient(circle, rgba(255,0,0,1), rgba(255,255,0,0.5), rgba(0,0,255,0))

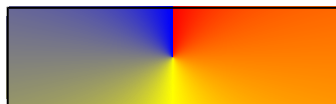
8 — repeating-radial-gradient

			
rings repeating-radial-gradient(circle, red 0 10px, blue 10px 20px)	fade rings repeating-radial-gradient(circle, red 0, blue 25px)	ellipse rings repeating-radial-gradient(red 0 8px, white 8px 16px)	with alpha repeating-radial-gradient(circle, rgba(255,0,0,0.8) 0 10px, rgba(0,0,255,0.8) 10px 20px)

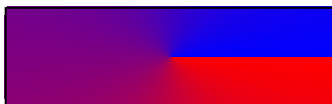
9 — conic-gradient: Basic



default
conic-gradient(red, blue)



3 stops
conic-gradient(red, yellow, blue)



from 90deg
conic-gradient(from 90deg, red, blue)



at 25% 75%
conic-gradient(at 25% 75%, red, green, blue)

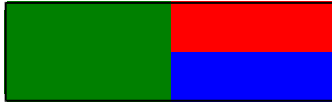
10 — conic-gradient: Stop Positions



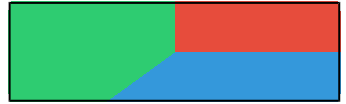
angle stops
conic-gradient(red 0deg, blue 180deg, green 360deg)



percent stops
conic-gradient(red 0%, blue 50%, green 100%)

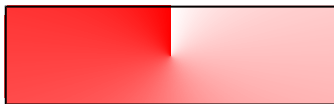


hard stop
conic-gradient(red 0 90deg, blue 90deg 180deg, green 180deg 360deg)



pie chart
conic-gradient(#e74c3c 0 25%, #3498db 25% 65%, #2ecc71 65% 100%)

11 — conic-gradient: Alpha & From+At



with alpha
conic-gradient(rgba(255,0,0,0), red)



from 45deg at 30% 70%
conic-gradient(from 45deg at 30% 70%, red, blue)

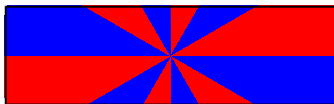


color wheel
conic-gradient(red, yellow, lime, cyan, blue, magenta, red)

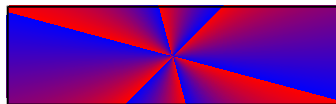


starburst
conic-gradient(gold 0 10%, white 10% 20%, gold 20% 30%, white 30% 40%, gold 40% 50%, white 50% 60%, gold 60% 70%, white 70% 80%, gold 80% 90%, white 90% 100%)

12 — repeating-conic-gradient



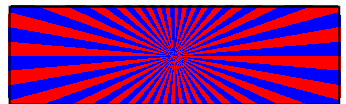
60deg tile
repeating-conic-gradient(red 0deg 30deg, blue 30deg 60deg)



from 45deg
repeating-conic-gradient(from 45deg, red 0deg, blue 60deg)



checkerboard-like
repeating-conic-gradient(#000 0 25%, #fff 25% 50%)



narrow slice
repeating-conic-gradient(red 0 5deg, blue 5deg 10deg)

13 — Color Space Interpolation: in oklab



sRGB red to blue
linear-gradient(to right, red, blue)



oklab red to blue
linear-gradient(in oklab to right, red, blue)

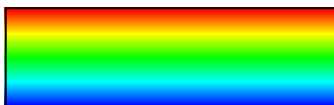


oklab red to green
linear-gradient(in oklab to right, red, green)

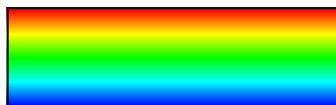


oklab red to yellow to blue
linear-gradient(in oklab to right, red, yellow, blue)

14 — Color Space Interpolation: Polar (HSL, OKLch)



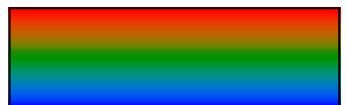
hsl shorter red to blue
linear-gradient(in hsl, red, blue)



hsl longer red to blue
linear-gradient(in hsl longer hue, red, blue)



oklch shorter red to blue
linear-gradient(in oklch, red, blue)



oklch longer red to blue
linear-gradient(in oklch longer hue, red, blue)

15 — Color Space Interpolation: Lab, LCH, sRGB-linear



lab red to blue
linear-gradient(in lab to right, red, blue)



lch red to blue
linear-gradient(in lch to right, red, blue)



srgb-linear red to blue
linear-gradient(in srgb-linear to right, red, blue)



display-p3 red to blue
linear-gradient(in display-p3 to right, red, blue)

16 — Color Space: Radial & Conic



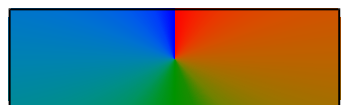
radial oklab
radial-gradient(in oklab circle, red, blue)



radial oklch
radial-gradient(in oklch circle, red, blue)



conic oklab
conic-gradient(in oklab, red, blue)



conic oklch longer
conic-gradient(in oklch longer hue, red, blue)